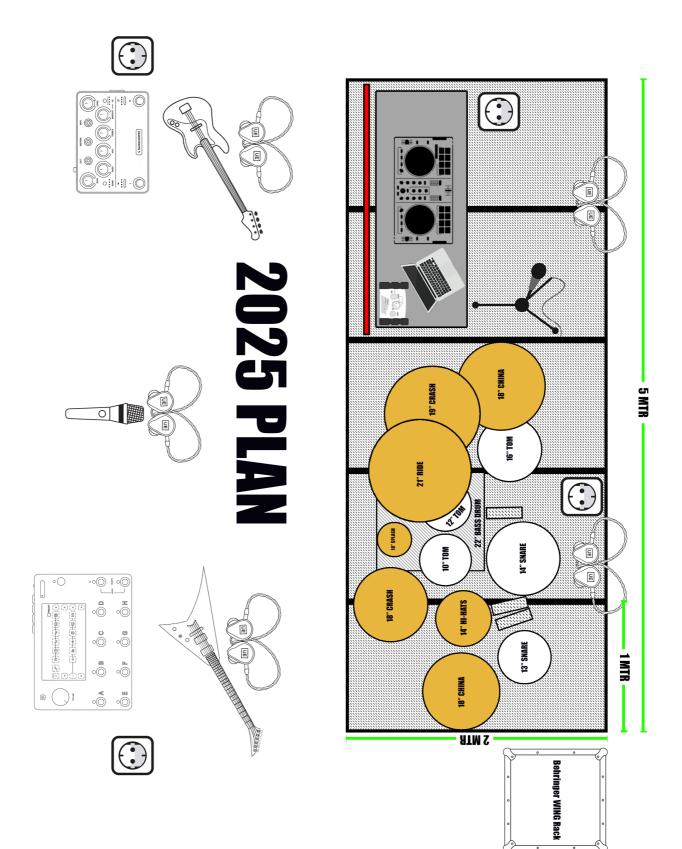


Technical rider



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For any deviations from any aspects of this rider please reach out to: Maikel Pijpers +31 6 48 05 28 23, or Rim Steijvers +31 6 16 10 36 62 limpbusinessband@gmail.com



STAGE PLAN

Stage plan (click for high resolution):

Preferred setup: DJ Booth riser 2x2 m, Drum riser 3x2 m. DJ riser and Drum riser separated and both off center, or connected for smaller stages. **Please** consult band when the requested stage plan is not available.

TECHNICAL ASPECTS

Role	Note		
Vocals (center)	Brings own wireless mic. (Shure B58) No stand needed.		
Guitar (stage left)	Stereo guitar Hard pan L/R - No mono switch on - No phase inversion		
Bass (stage right)			
Drums (center left back)	A minimum riser of 3 pieces 1 x 2 is mandatory.		
Scratch/Sampler/ Backing vocals (center right back)	A minimum riser of 2 pieces 1 x 2 is mandatory. Brings own mic (Shure SM58) Long micstand is needed		

GENERAL NOTES

- Limp Business brings a backdrop of 5x4 meters. If a projected or digital backdrop is used, please indicate so that the band can supply/bring it to you in the correct format.
- Limp Business does not share a backline (unless otherwise agreed)
- Energetic show! Please keep cables out of the way and/or secured as much as possible
- Limp Business uses FOH mix-engineer from the venue.
- Limp Business uses in ear monitors. IEM's are controlled through own monitor mix-desk. No monitor mix-engineer needed.

Please notify any deviations from any aspects of this rider in a timely manner and in advance! Contact details on last page.

LIGHTING PLAN

- Please keep the use of strobes in combination with a smoke machine as minimal as possible.
- No further preferences

CATERING/BACKSTAGE

• For all catering and backstage preferences, please refer to our catering rider.

PATCHING FOH

DRUMS

- Drums are patched as usual.
- Drums go directly to your system just like you are used to.
- Limp Business uses mics, stands, cables etc from the venue.

OTHER CHANNELS

- Limp Business provides all other channels from their own rack.
- These are channels 13-19 on Input list. (All channels **except drums**)
- You can patch your inputs for FOH from this rack.
- All outputs are labeled, colored, and easily accessible at the front of the rack. (XLR)

TALKBACK

• For soundcheck communication from FOH to band please use monitor floor fills from the venue.

Input list

#	Instrument	Part	Stand	Notes	Patching
1	Drum kit	Kick (out)	Small	Mic	House
2	Drum kit	Kick (in)	_	Mic	House
3	Drum kit	Snare 1 (top)	Clamp	Mic	House
4	Drum kit	Snare 1 (bottom)	Small	Mic	House
5	Drum kit	Snare 2 (top)	Clamp	Mic	House
6	Drum kit	Snare 2 (bottom)	Small	Mic	House
7	Drum kit	Hihat	Small	Mic	House
8	Drum kit	Racktom 1	Clamp	Mic	House
9	Drum kit	Racktom 2	Clamp	Mic	House
10	Drum kit	Floortom	Clamp	Mic	House
11	Drum kit	Overhead (L)	Large	Mic	House
12	Drum kit	Overhead (R)	Large	Mic	House
13	Guitar (L)	Quad Cortex	-	XLR	Rack
14	Guitar (R)	Quad Cortex	-	XLR	Rack
15	Bass	Nano Cortex	-	XLR	Rack
16	DJ (L)	Sample / scratch	-	XLR	Rack
17	DJ (R)	Sample / scratch	-	XLR	Rack
18	Voc lead	(Own) mic		XLR	Rack
19	Voc backing (DJ)	(Own) mic	Large	XLR	Rack

CONTACT INFORMATION

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Rim Steijvers +31 6 16 10 36 62

 $\underline{limp businessband@gmail.com}$