



STAGE RIDER / PRODUCTION ADVANCE

MIND2MODE TECHNICAL CONTACTS:

Simon Hayward (English) Tel: 00 44 7545 380701
Stefan Turton (German) Tel: 00 49 170 349 4058
Nico Sand (Belgium / French) Tel: 00 32 475 611930
Luis Gonzalez (Spanish) Tel: 00 34 645 890065

mind2mode@gmail.com

Dear Promoters / Technical Colleagues,

For a smooth and successful performance, MIND2MODE require some reasonable technical prerequisites. The stage rider is a contractual element of our agreement. If it is not possible to fulfil any element of the stage rider / advance, we require consultation prior to the event to arrange compromise details.

OVERVIEW

MIND2MODE - is a tribute show featuring the songs of Simple Minds, U2 and Depeche Mode. The show runs between 2.5 to 3.5 hours dependent on contractual obligations. Established in 1999, MIND2MODE is a 4 piece band - Lead Vocal, Guitar, Keyboards, Drums. (Bass runs from playback). The show is time-sensitive, so show start / end times need to be clearly defined prior to performance and adhered to.

The soundcheck / gear assembly typically takes 60 minutes. Once the soundcheck is complete, the equipment should ideally remain wired and in place (where roll on / roll off facilities do not exist). Other bands may not share any element of MIND2MODE's backline.

The vocalist, guitarist and drummer have in ear monitor systems. Guitar and keyboards have stereo output signals so it is vital that all monitor returns are IN PHASE when summed to mono.

Where facilities exist, multimedia hook-up via HDMI stationed at the keyboard position is available. Projection systems should be calibrated at 16.9 and are triggered by the band from the stage. Please ensure the stage hook-up is pre tested with a MacBook laptop, the HDMI signal is strong enough to send a signal, Directional HDMI cables go in the correct direction and that the projection light or LED's are bright enough to be effective. (A lighting guide will be provided).

When applicable, 2 minute intro tracks (provided as a 16bit WAV or MP3 file) will run from the F.O.H. system, leading into the set performances.

FOH / Monitoring / Lights is entrusted to the local crew who best know their chosen staging equipment. Production guidelines / briefing will be provided (Including Setlist / Lighting Guide).

We look forward to a great working relationship and making an amazing show!



EQUIPMENT ADVANCE (When Applicable)*

FULL DRUM KIT (Including breakables - Snare / Cymbals)

- BASS DRUM 22"
- BASS DRUM PEDAL (Functional!)
- FLOOR TOM 16"
- TOM 12"
- TOM 10"
- SNARE 14" + Stand
- SNARE 14" + Stand
- HI HAT STAND + PEDAL (Functional)
- 20" RIDE CYMBAL
- 18" CRASH CYMBAL
- 17" CRASH CYMBAL
- CYMBAL Boomstands
- ALL CHROME FOR DRUM MOUNTING
- DRUM THRONE (Stool)
- DRUM MAT (Carpet)

KEYBOARDS

2 x 61+ key, synth action keyboards. Preferred models:

- NATIVE INSTRUMENTS Complete Kontrol S61 MK2
- NOVATION 61SL MKIII
- NOVATION IMPULSE 61
- ROLANS A800 Pro
- AKAI Professional MPK 261

2 x ULTIMATE AX-38 Pro B - Keyboard Stands

(Only this industry standard brand - Please ensure stand arms are included).

GUITARS

1 x Fender HSS Stratocaster + Strap

1 x Guitar Stand

IN EAR MONITOR SYSTEM

We carry our own systems (GUITAR 614-638Mhz / VOCAL 823-832Mhz).

NOTE - Please be aware of local frequencies exceptions, where in house alternate pack / transmitter systems must be provided.

** When we fly in to do these shows we only carry the computer rig / 1 x guitar + FX / IEM systems.*



CATERING - STAGE / BACKSTAGE

STAGE

16 x 0.5ltr still mineral water / 4 clean black towels.

DRESSING ROOM

MIND2MODE require illuminated, private changing facilities near the stage.

Private / secure furnished changing facilities with full length mirror, toilet, shower and running water.

4 x clean towels.

CATERING

Refreshments (available on arrival / through-out stay) for 4 people including:

- Assorted sandwiches (vegetarian options) / crisps / olives / cheese / chocolate (Kit Kat)
- Chilled Soft Drinks - Full Fat & Diet Coke / Cranberry Juice
- 4 Bottles of White Wine (Italian / French) + bottle opener + Glasses
- 2 Bottles of Red Wine (Italian or Spanish Tempranillo)
- 6 Bottles of quality lager beer
- Tea / Coffee / Hot Water (Kettle) and Cups
- Sparkling water
- Still mineral water

Hot meal (not fast food) a minimum of 1hr prior to the performance. Please allow suitable time between conclusion of soundcheck to showtime.

Preferences:

STEVE - Pizza - Tuna / Onion (Allergies - Mushrooms / Raw Tomato)
SIMON - Sushi / Asian / Thai / Local Delicacies (Allergies - Pork / Fresh Cream)
SANDER - Sushi / Asian / Thai / Local Delicacies
STEFAN - Sushi / Asian / Thai / Local Delicacies



STAGING

STAGE: The stage (size 10x8m or greater where possible) must be swept clean and empty. P.A. Flight cases should be removed / concealed. All rigging should be safe and stable.

Where possible stage draping should be black and no branding / sponsorship is to be placed in the performance area for the duration of show.

RISERS: Venue to supply: Drum Riser - Minimum space: 2x2m (Height 50cm). Keyboard Riser - Minimum space: 2x2m (Height 25cm or 50cm)

Riser legs to be blanked with black cloth.

FESTIVALS - Both Risers (roll-on) to be provided / accessible 1 hour before line check.

POWER SUPPLY: 4 standard EU 16A 220-250 V power sources (as per Stageplan).

PA REQUIREMENTS: Suitable to the size of the venue, preferably a line array configuration. Near field (Front Fill) monitors should be placed in front of stage to accommodate audio blind spot. We asked that to minimize vibration, where possible the PA speakers are separate to the stage elements (Above / Beside the stage). DI Boxes x 3 to be provided as per plan.

MONITORS: 5 IN PHASE Wedge Monitors (as per Stageplan) / Mono wired in-ear return for drums, Mono wireless in-ear for Guitar and Lead Vocal (Transmitter / Belt Packs provided by venue). It is essential that all monitor returns are in phase.

FOH: 24-4-2 Desk (minimum), 5 way monitor, 2 return paths for effects. Music playback (to front-PA), talkback microphone (with English speaking operator) for soundcheck.

EFFECTS: Reverb, Tap-Delay, Compressors, Gates, EQ for 5 way EQ-Monitoring.

BACKLINE: Provided by band unless prior arrangement is made to hire / share elements.

LIGHTING: Adequate combination of cans and scanners with moving heads. Smoke machine and (conditional with catwalks) follow spot with operator. NO STROBE LIGHTING unless specified on lighting plan.

VIDEO PROJECTIONS: Where applicable 16.9 ratio configured to screen width with HDMI hook up placed at keyboard riser station (link cable provided by venue). LED / Projector to be strong enough for daylight use and screen to be maximum impact for size of venue (Hook up should be pre tested on a MacBook before band arrival / soundcheck).

STAFF: Experienced ENGLISH speaking FOH / Monitor sound engineers and lighting technician must be provided (unless otherwise specified). 1-2 stagehands to assist with load in / out.



SOUNDCHECK

ACCESS: The arrival and departure of vehicles to the stage / location must be guaranteed at all times. 2 parking spaces required (at venues expense) in the immediate vicinity of the venue.

SOUNDCHECK: 60 minutes required to set up & soundcheck. English speaking technicians where possible.

Order - PA Talkback / Drums / Keyboard Backing Vocals / Playback Bass / Keyboards (Stereo) / Guitar (Stereo) / Lead Vocals / Back Up Microphone / Intro playback.

DRUMS - Stefan (WIRED IN EAR MONITORS - In Phase Mono return):

- BASS DRUM 22"
- FLOOR TOM 16"
- TOM 12"
- TOM 10"
- SNARE 14" (SM57 Preferred)
- SNARE 14" (SM57 Preferred)
- HI HAT 14"
- 3 CYMBALS 20" Ride + 18" Crash + 17" Crash

BASS (Playback) Mono JACK output (1 x DI-Box - provided by venue)

KEYBOARDS / Backing Vocals - Simon (2x FLOOR WEDGE MONITORS):

- 1 x Stereo Channel - from band's Submixer (2 x DI-Box - provided by venue)
- 1 Microphone (wireless preferred) / Boom Microphone stand

Guitar - Sander (IN EAR MONITOR - In Phase Mono Return):

- 2 x XLR Stereo output
- Wireless Transmitter / Belt Back - Provided by Band

Lead Vocal - Steve (IN EAR MONITOR / WEDGE FLOOR MONITORS):

- Microphone (Wireless) / Microphone stand (Lightweight / Straight)
- Wireless Transmitter / Belt Back - Provided by Venue / Headphones (provided by band)

NOTE - IN EAR PACKS / DI BOXES / MICROPHONES to have full batteries & emergency replacements.



FRONT OF HOUSE / MONITORS

SOUNDCHECK ORDER:

- 01 PA TALKBACK SYSTEM
- 02 DRUMS
- 04 KEYBOARD BACKING VOCAL
- 05 PLAYBACK BASS
- 06 KEYBOARDS (STEREO)
- 07 GUITAR (STEREO)
- 09 LEAD VOCAL
- 10 BACK UP MICROPHONE
- 11 INTRO TRACK PLAYBACK (where applicable. It does not need to be in the Monitors)

	MON 1 DRUMS Stefan IEM - Wired MONO	MON 2 KEYS Simon 2 x Wedge STEREO	MON 3 GUITAR Sander IEM - Wireless MONO	MON 4 VOCAL Steve IEM - Wireless MONO	MON 5 STAGE Wedges MONO
DRUMS	YES	YES	YES	YES	TBC
KEYS	YES	YES	YES	YES	YES
BASS (Playback)	YES	YES	YES	YES	YES
GUITAR	YES	YES	NO	YES	YES
LEAD VOCAL	YES	NO	YES	YES	YES
BACKING VOCAL	NO	NO	NO	NO	NO
INTRO PLAYBACK	NO	NO	NO	NO	NO

Where available if there are stage side fill monitors, it should duplicate FOH mix.

NOTE - Stereo monitor returns to be IN PHASE

*IEM = In Ear Monitor

*TBC = To be confirmed



CHANNEL ALOCATION

CH	Instrument	Pan	Conection / Microphone (or similar)	NOTES
1	Kick		Sure Beta 52	Kick should punch
2	Snare 1		SM57	
3	Snare 2 (Where Applicable)		SM57	Snare louder than snare 1
4	Tom 1 - 10"		E604	
5	Tom 2 - 12"		E604	
6	Tom 3 - 16"		E604	
7	Hi Hat		Neuman / Rode / AKG	
8	Overhead 1 (Cymbals)		Neuman / Rode / AKG	
9	Overhead 2 (Cymbals)		Neuman / Rode / AKG	
10	Bass (Playback)		D.I.	Do not apply hi pass filter cut
11	Keyboards	LEFT	D.I.	Dominant in Mix
12	Keyboards	RIGHT	D.I.	Dominant in Mix
13	Guitar	LEFT	Passive Stereo L	
14	Guitar	RIGHT	Passive Stereo R	
15	Vocal 1 (Lead)		SM 58 Wireless	
16	Vocal 2 (Backing - Keys)		SM 58	
17	Back Up Microphone		SM 58 Wireless	
18	FOH Intro Playback	STEREO	F.O.H.	

NOTES:

KICK DRUM - To have bite / punch

SNARE 2 - should be louder than Snare 1 (When applicable)

BASS - Playback level can fluctuate slightly between tracks. Please leave enough headroom to manually adjust between songs and do not add compression / Hi Pass filter.

VOCAL - level within the mix (not dominant)

BACKING VOCAL - Shadows playback B Vox (very quiet)

KEYS - Dominant in mix for Simple Minds / Depeche Mode

depeche MODE

SIMPLE MINDS U2

STAGEPLAN 2024

Drums (Stefan) MON 1

- ▶ In Ear Monitor (Wired - 1 x XLR input)
- ▶ DRUM KIT

PSU x 1

Riser 2x2m (H 50cm) Black blanking cloth front / sides

XLR CABLE
Key to Drum
CLICK TRACK
Cable from Venue

MON 2 RIGHT

MON 2 LEFT

Mounted off riser

Keyboards (Simon) MON 2 STEREO

HDMI Output
Cable from Venue

DI BOX x 3
Channel 10 - Playback Bass
Channel 11 - Keys L
Channel 12 - Keys R

PSU x 2

Microphone
Stand (Boom)

Riser 2x2m (H 25 or 50cm) Black blanking cloth front / sides

Lead Vocal (Steve) MON 4

- ▶ In Ear Monitor (Provided by Venue or Band)
(Mono - In Phase)

Guitar (Sander) MON 3

- ▶ In Ear Monitor (Provided by Band)
1 x XLR Monitor Return (Mono - In Phase)



Passive Stereo
No phantom power required
2 x Male XLR out
Channel 13 - Guitar L
Channel 14 - Guitar R

PSU x 1

Wireless Microphone (New Batteries)

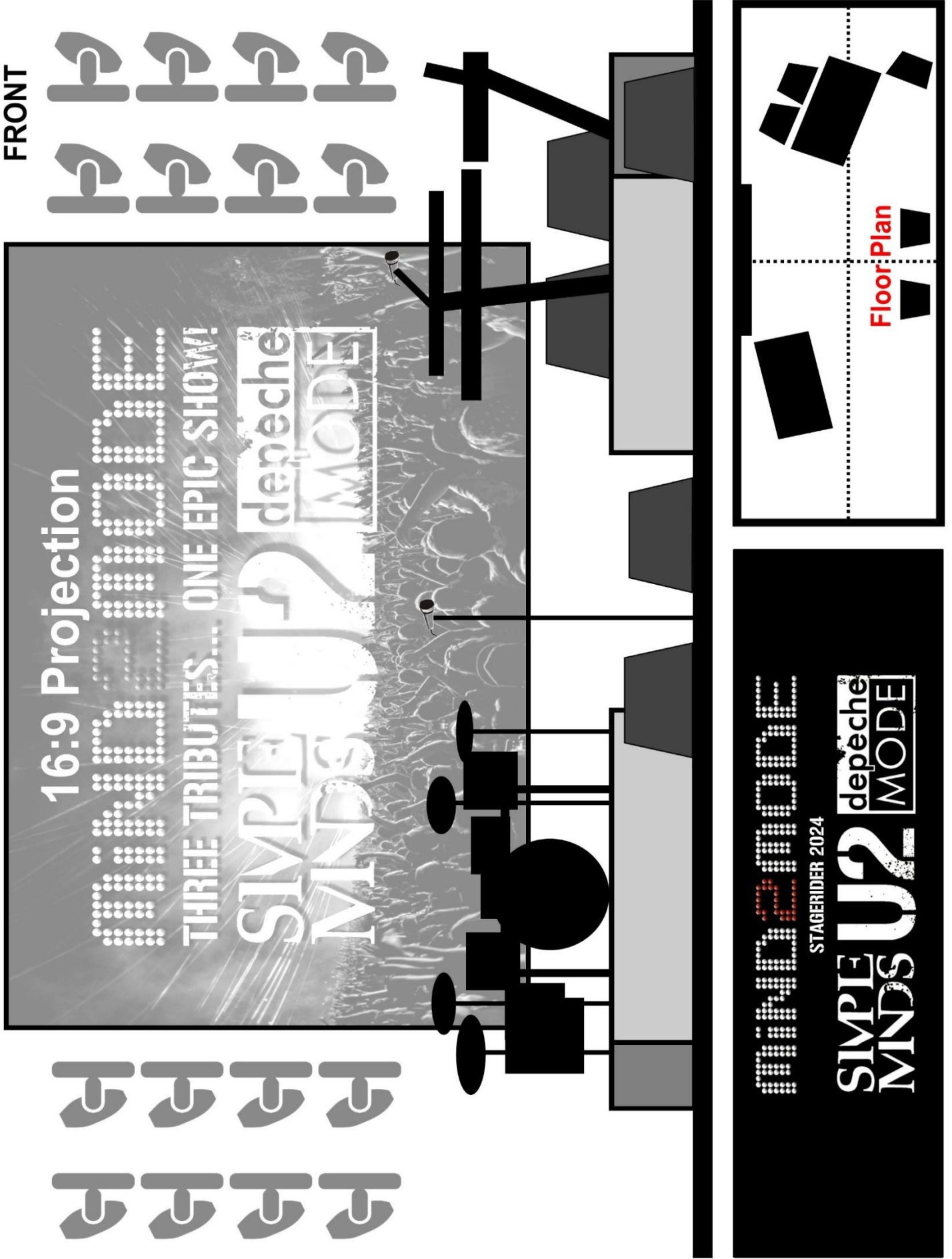
Stand (Straight)

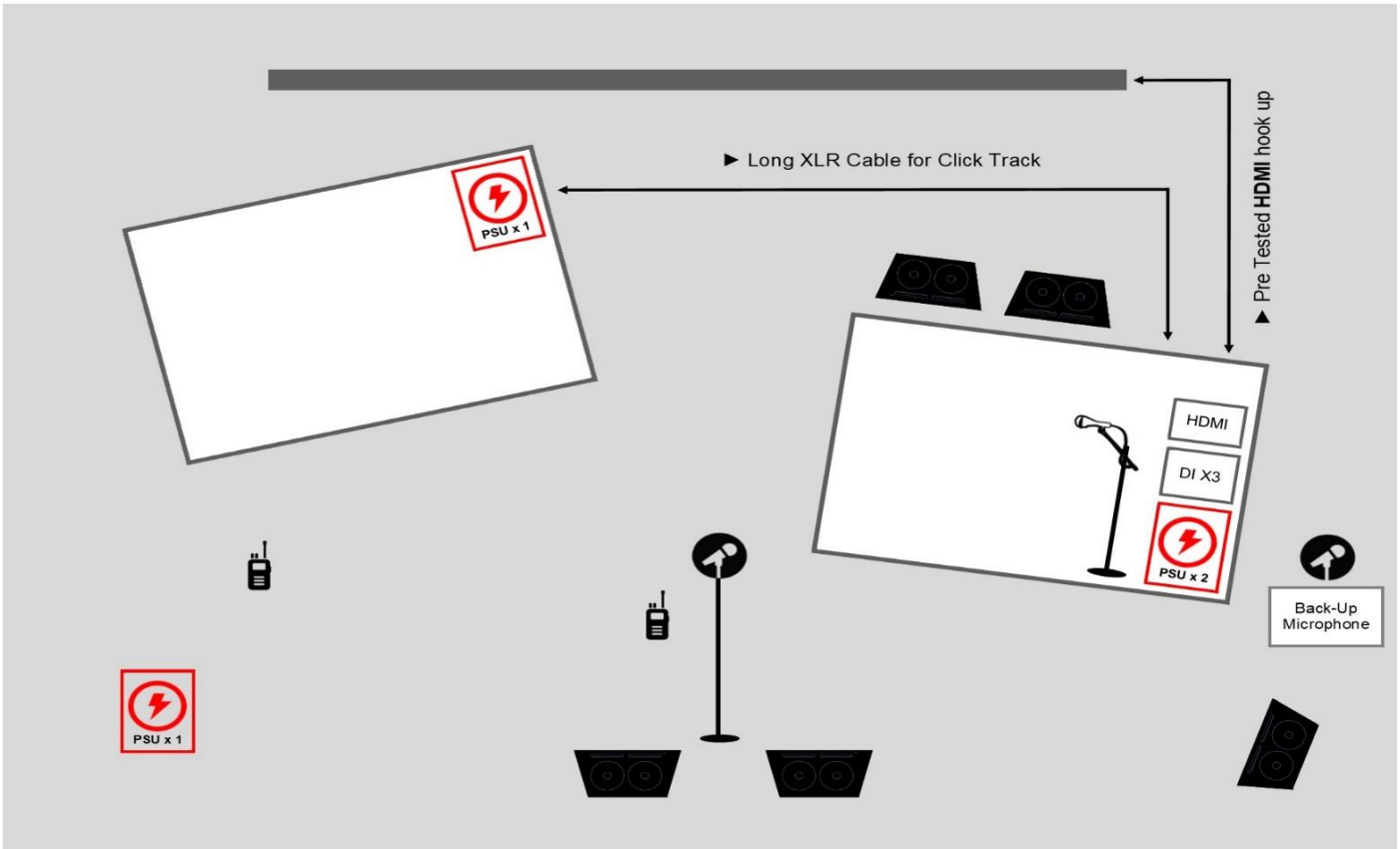
MON 5

MON 5

Back Up Microphone / Batteries

NOTE - WHERE STEREO MONITOR RETURNS ARE NOT AVAILABLE, MONO RETURN MUST BE IN PHASE





CHECKLIST:

STAGE PLAN PREPARED AS PER PLOT ILLUSTRATION - HDMI VIDEO TESTED?
 STAGE HANDS READY TO ASSIST WITH LOAD IN?
 ADVANCES - Lighting Plan / Intro MP3 forwarded to relevant technicians?
 DRESSING ROOM - TIDY / FULL LENGTH MIRROR?
 CATERING?

- Assorted sandwiches (vegetarian option) / crisps / olives / cheese / chocolate
- Chilled Soft Drinks - Coke Zero & Full Fat / Cranberry Juice
- 4 Bottles of White Wine / 2 Bottles of red Wine + bottle opener + Glasses
- 6 Bottles of quality lager beer
- Tea / Coffee / Hot Water (Kettle) and Cups
- Sparkling water
- Still mineral water

PRE SHOW MEAL ORDERED?

STAGE TIMES / CURFEW COMMUNICATED TO ALL BANDS? (Support bands must strictly comply with their allotted timing of performance / clearing stage).